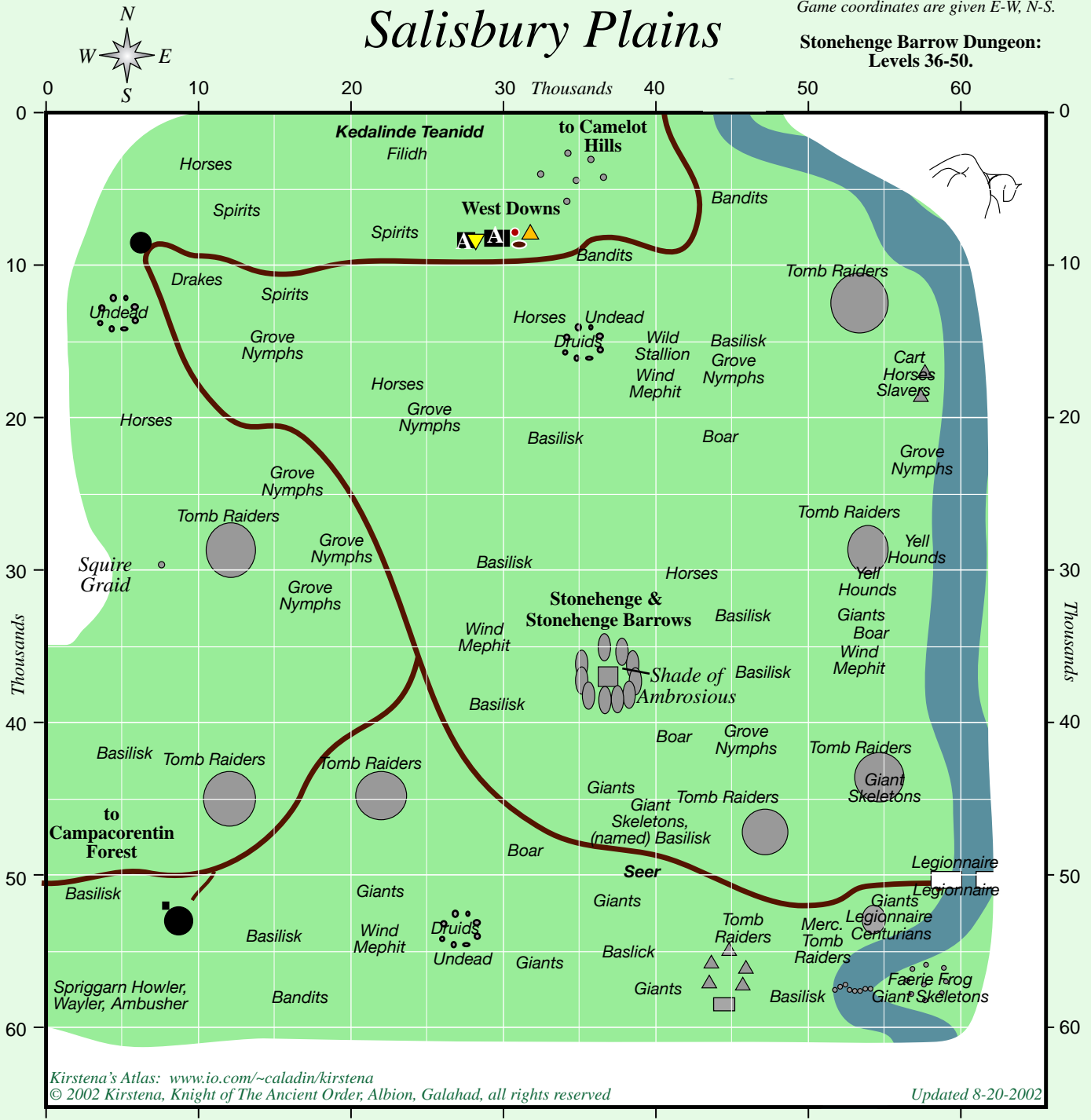


Salisbury Plains

Game coordinates are given E-W, N-S.

Stonehenge Barrow Dungeon:
Levels 36-50.



Kirstena's Atlas: www.io.com/~caladin/kirstena

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Updated 8-20-2002

Monsters according to Illia's Bestiary:

Name	Level Range	Type
Abagu	14 - 15	Giant
Aged Basilisk	19 - 19	Reptile
Bandit	5 - 7	Humanoid
Bandit Lieutenant	9 - 10	Humanoid
Bandit Thaumaturge	8 - 10	Humanoid
Basilisk	15 - 15	Reptile
Black Dog	9 - 10	Animal
Brownie Grassrunner	7 - 7	Humanoid
Brownie Nomad	8 - 11	Humanoid
Brownie Rover	12 - 12	Humanoid
Carriion Drake	8 - 9	Monster
Cynewulf the Ghostwalker	20 - 21	Quest NPC
Devout Filidh	8 - 9	Humanoid
Druid	11 - 19	Humanoid
Druid Sacrificer	20 - 21	Humanoid
Druid Seer	19 - 20	Humanoid
Faerie Frog	28 - 30	Animal
Filidh	7 - 8	Humanoid

Filidh Sacrificer	9 - 11	Humanoid
Ghostwalker's Apprentice	11 - 11	Humanoid
Grass Snake	5 - 5	Reptile
Green Ghost	12 - 14	Undead
Grove Nymph	10 - 18	Humanoid
Grunk	24 - 24	Giant
Gwulin	10 - 12	Monster
Huge Boar	18 - 19	Animal
Kedalinde Teanidd	14 - 14	Quest NPC
Pseudo Basilisk	12 - 12	Reptile
Red Adder	10 - 10	Reptile
River Racer	7 - 7	Reptile
Salisbury Giant	18 - 22	Giant
Shade of Ambrosius	40 - 40	Undead
Aurelianus		
Skeletal Centurion	21 - 21	Undead
Skeletal Legionnaire	18 - 20	Undead
Slave	11 - 11	Humanoid
Slave Master	13 - 17	Humanoid
Slave Master Bodyguard	15 - 15	Humanoid
Slaver	12 - 15	Humanoid

Slythcur	11 - 12	Drake
Small Skeletal Legionnaire	14 - 16	Undead
Spriggarn Ambusher	15 - 15	Elemental
Spriggarn Howler	16 - 16	Elemental
Spriggarn Waylayer	14 - 14	Elemental
Squire Graid	14 - 15	Guard
Tomb Raider	16 - 17	Humanoid
Tomb Raider Commander	18 - 20	Humanoid
Tomb Raider Digger	10 - 13	Humanoid
Tomb Raider Scout	13 - 15	Humanoid
Undead Druid	8 - 10	Undead
Undead Filidh	5 - 7	Undead
Veviel	11 - 11	Humanoid
Wandering Spirit	9 - 11	Undead
White Horse	17 - 21	Animal
Wild Mare	9 - 9	Animal
Wild Stallion	10 - 10	Animal
Wind Mephit	14 - 14	Monster
Yell Hound	15 - 16	Animal
Young Bear	10 - 10	Animal

▲ Horse stable
— Bind area
■ Merchant areas
● Guard towers
• Healer
▼ Smith
⬇ Vault Keeper
Ⓜ Enchanter
✗ Poisons
▲ Bows / arrows
Ⓒ Crafter supplies
Ⓜ Dye merchants

A Guard at the SW Guard Tower is also a Merchant.