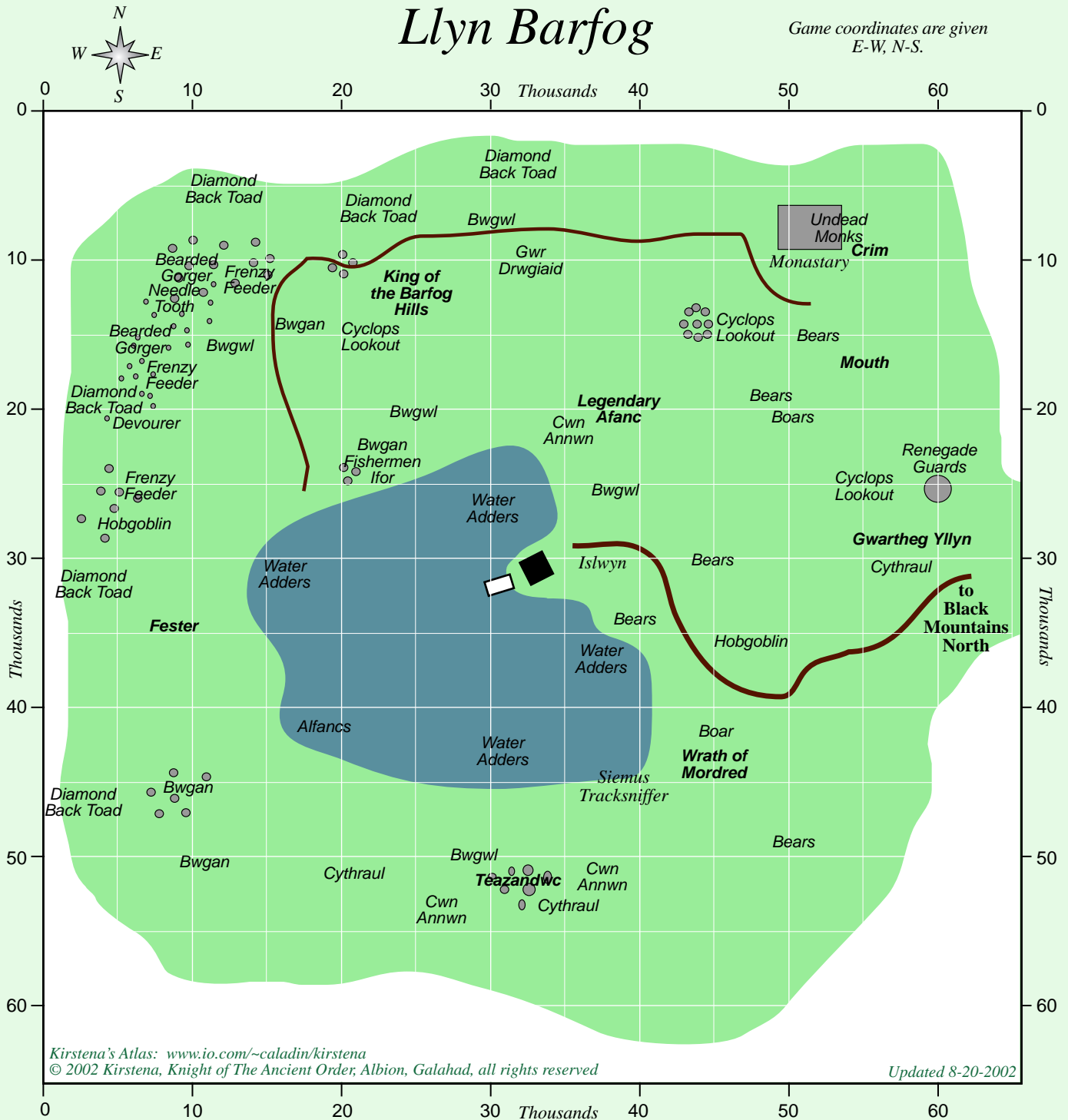


Llyn Barfog

Game coordinates are given E-W, N-S.



Kirstena's Atlas: www.io.com/~caladin/kirstena

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Monsters according to Illia's Bestiary:

Name	Level Range	Type	Location	Level	Notes
Alfanc	26 - 27				
Bearded Gorgor	53 +				
Black Bear	16 - 21				
Bwgan	22 - 25	Humanoid			
Bwgan Elder	24 - 24	Humanoid			
Bwgan Fisherman	23 - 27	Humanoid			
Bwgan Hunter	22 - 23	Humanoid			
Bwgl	29 - 33	Undead			
Cwn Annwn	20 - 22				
Cythraul	20 - 33				
Diamondback Toad	50 - 55				
Fester	60				
Frenzy Feeder	51 - 53+				
Gwr-Drwgiaid	15 - 17	Undead			
Ifor					
King of the Barfog Hills	60				
Legendry Afanc	50 - 65	Giant			
Mouth	63				
Needle Tooth	55				
Siemus Tracksniffer		NPC			
Teazenodwc	63				
Undead Monk	30 - 34	Undead			
Welsh Hobgoblin	17 - 19	Humanoid			
Welsh Hobgoblin Chief	20 - 20	Humanoid			
Wicked Cythraul	20 - 33	Undead			
Wrath of Mordred	63				

Merchant areas

The merchants here don't like it if you hunt their brothers, but they do appreciate dead hobgoblins.

Epic Monsters (in bold on map) take 1-3 balanced groups of ~lev 50's to kill, most con neutral- at least for the first few kills.

Thanks to all who contributed information and went exploring with me