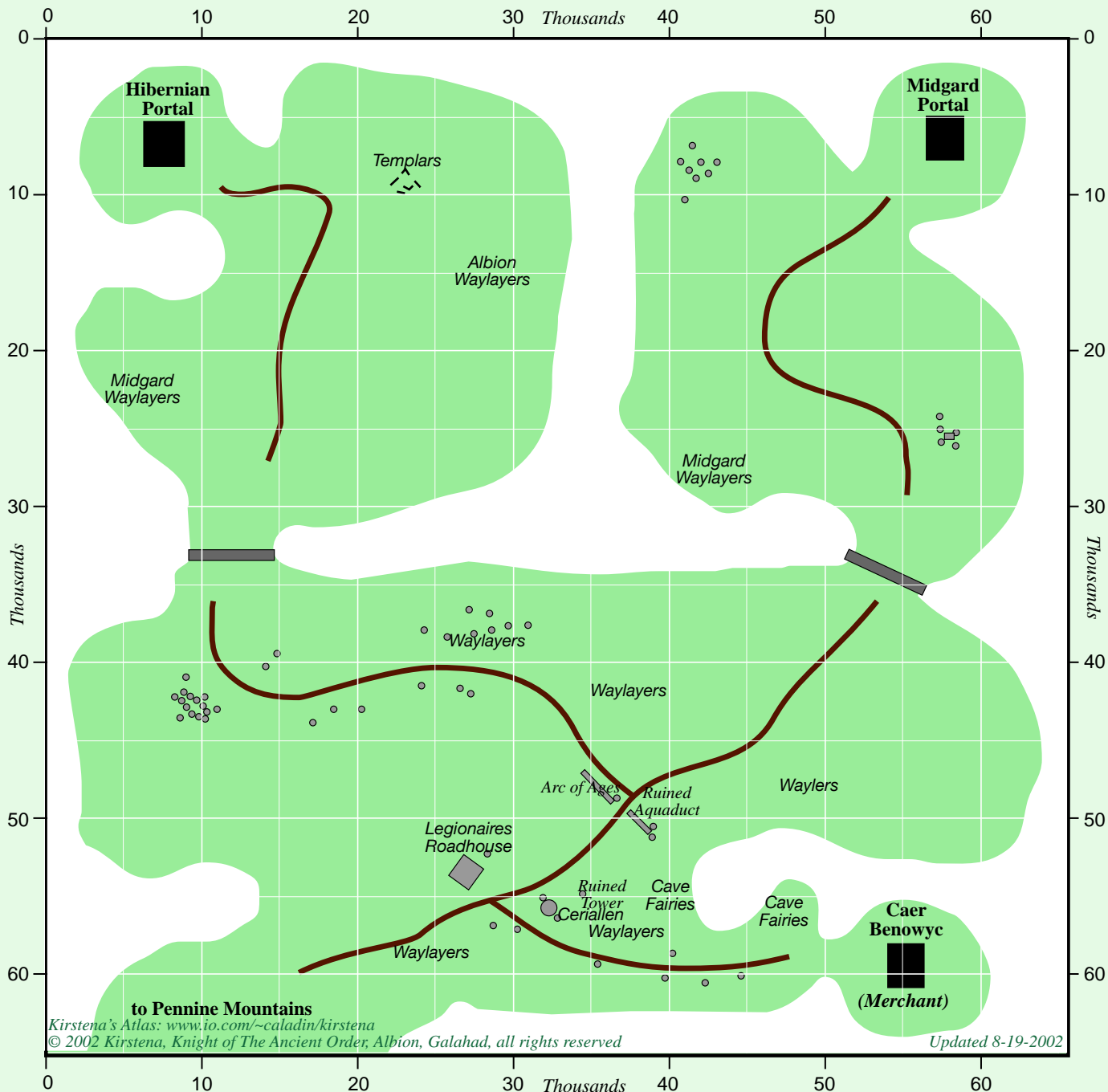
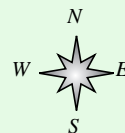


# Hadrian's Wall



## Monsters according to Illia's Bestiary:

| Name               | Level Range | Type        |
|--------------------|-------------|-------------|
| Albion Waylayer    | 35 - 35     | Humanoid    |
| Cave Fairy         | 40 - 46     | Magical     |
| Celtic Lich        | 50 - 50     | Undead      |
| Hibernian Waylayer | 35 - 35     | Humanoid    |
| Hill Troll         | 39 - 41     | Humanoid    |
| Legionnaire        | 30 - 36     | Undead      |
| Man at Arms        | 45 - 50     | Realm Guard |
| Midgard Waylayer   | 35 - 35     | Humanoid    |
| Piper Fairy        | 52 - 56     | Magical     |
| Stone Sentinel     | 48 - 50     | Magical     |
| Templar            | 50 - 54     | Humanoid    |
| Tunneler           | 37 - 37     | Reptile     |



Game coordinates are given E-W, N-S.

Thanks to all who contributed information and went exploring with me