

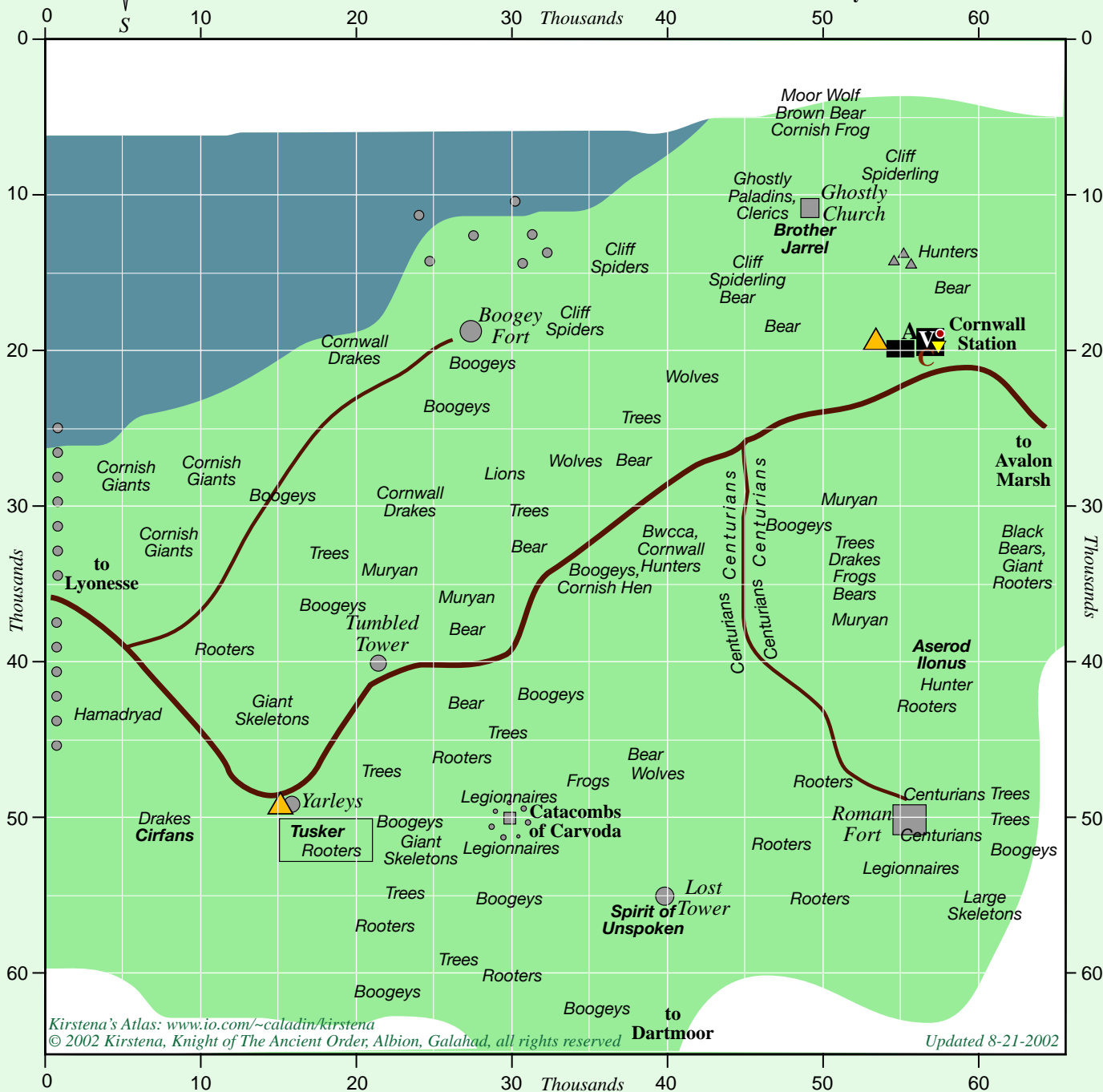


Game coordinates are given E-W, N-S.

Cornwall

The Catacombs Dungeon: Lev. 24-42

The new Epic Zone, Dartmoor is directly South of the Catacombs



Kirstena's Atlas: www.io.com/~caladin/kirstena

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Monsters according to Illia's Bestiary:

Name	Level Range	Type	Name	Level Range	Type
Arisus Princes	30 - 30	Undead	Greater Boogey	35 - 41	Humanoid
Brice Yarley	40 - 40	Humanoid	John Yarley	40 - 40	Humanoid
Brother Jarrel	19 - 19	Undead	Lesser Telamon	44 - 44	Magical
Brown Bear	15 - 15	Animal	Lone Wolf	20 - 20	Animal
Bucca	23 - 24	Monster	Moor Boogey	27 - 31	Humanoid
Byron Yarley	40 - 40	Humanoid	Moor Den Mother	17 - 17	Animal
Cliff Spider	18 - 21	Insect	Moor Pack Leader	15 - 15	Animal
Cliff Spiderling	14 - 14	Insect	Moor Wolf	14 - 14	Animal
Cornish Frog	13 - 13	Animal	Patrick Yarley	40 - 40	Humanoid
Cornwall Drake	40 - 44	Monster	Roman Ghost	15 - 15	Undead
Cornwall Hunter	23 - 27	Humanoid	Roman Spirit	12 - 12	Undead
Elder Beech	23 - 28	Plant	Seysild Aldar	1 - 50	NPC
Eva Aldar	1 - 50	NPC	Skeletal Centurion	21 - 21	Undead
Ghostly Cleric	12 - 12	Undead	Skeletal Legionnaire	18 - 20	Undead
Ghostly Paladin	12 - 13	Undead	Small Skeletal Centurion	17 - 17	Undead
Giant Rooter	30 - 34	Animal	Small Skeletal Legionnaire	14 - 16	Undead
Giant Skeleton	27 - 28	Undead	Veteran Guardsman Esmond	45 - 45	Guard

- ▲ Horse stable
- Bind stone
- Merchant areas
- Guard towers
- Healer
- ▼ Smith
- ▼ Vault Keeper
- ⌘ Enchanter
- ✗ Poisons
- ▲ Bows / arrows
- Crafter supplies
- Dye merchants

The Yarleys don't always like everyone...