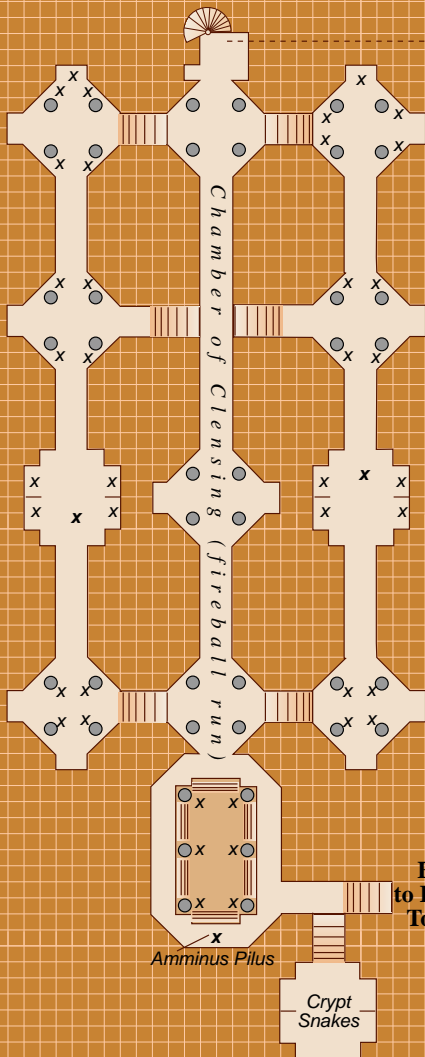
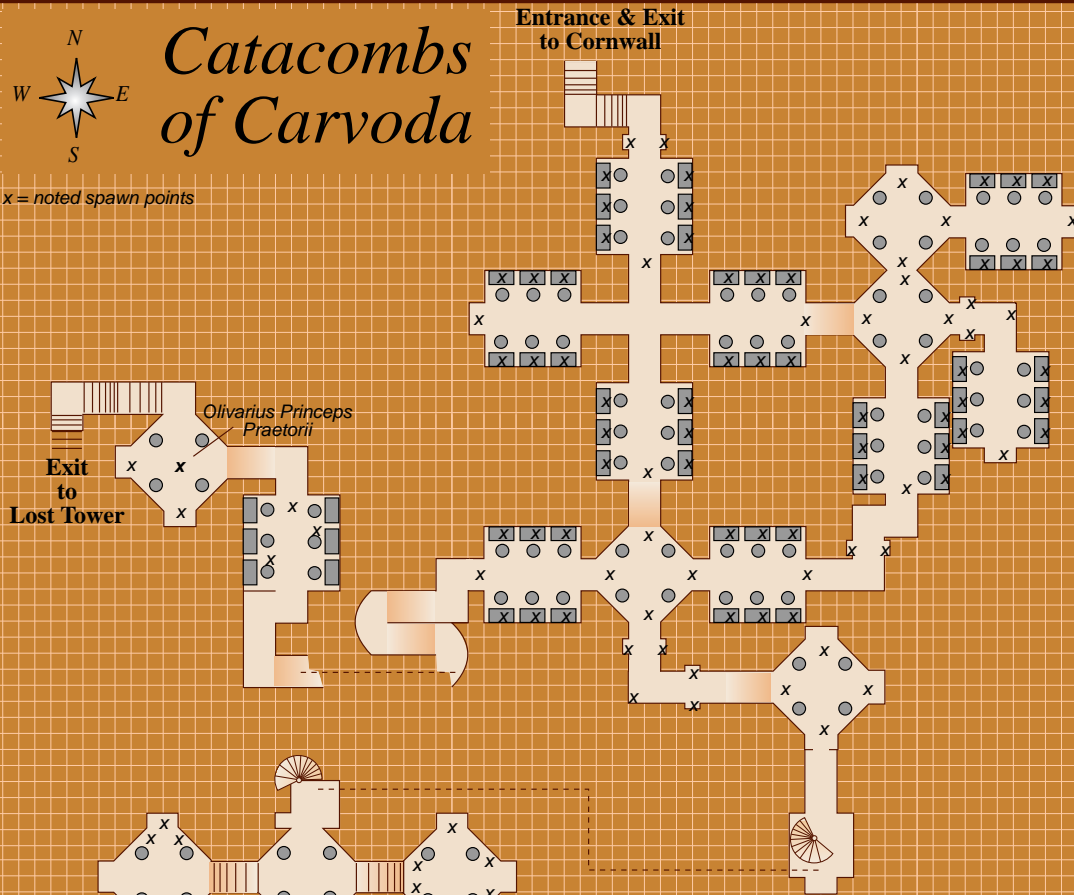




Catacombs of Carvoda

x = noted spawn points



Monsters according to Illia's Bestiary and the Atlas:

Name	Level	Type
Actarius	31	Undead
Amminus Pilus		
Aquilifer	31	Undead
Centurio Manipularis	31	Undead
Centurio Olivarius Praetorii		
Centurio Pilus Posterior	31	Undead
Centurio Primus Ordines	31	Undead
Centurio Primus Pilus	32	Undead
Cohorstalis	30	Undead
Crypt Snakes		
Decurion	31	Undead
Draconarius	31	Undead
Dux	32	Undead
Forgotten Emporer	35	Undead
Imaginifer	31	Undead
Immunis	29	Undead
Legatio	33	Undead
Legionarius	29	Undead
Magister	32	Undead
Manipularis	30	Undead
Olivarius Princeps Praetorii		
Optio	31	Undead
Praefectus	32	Undead
Praetor	31	Undead
Praetorian Guard	33	Undead
Princep	32	Undead
Signifier	31	Undead
Singular	33	Undead
Tribune	32	Undead
Tribunus Laticlavicus	33	Undead
Vigilis	29	Undead

Level 40: some spawns coned yellow, more coned blue, and the rest were green. Some spawns wander a bit and pulls of 3-4 are common.

Level 50: bosses con green. The Chamber of Cleansing is a long hall trapped so that your presence makes you a target for fireballs that explode at regular intervals. I noticed damage from 8pts to 200pts a hit.