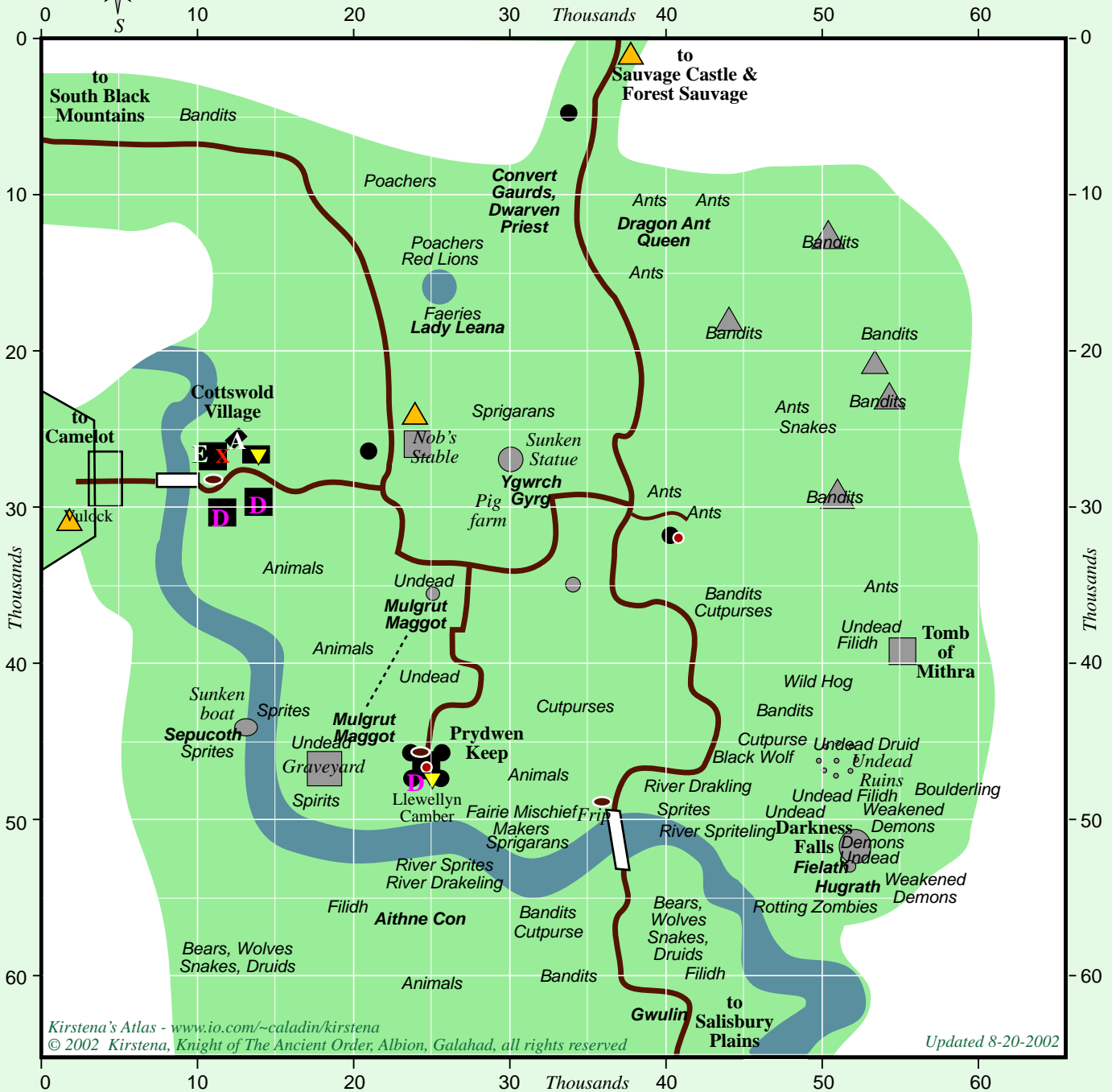


Game coordinates are given E-W, N-S.

Camelot Hills

Darkness Falls Dungeon: Level 20-50
Mithra is a Dungeon - Level 7-17



Kirstena's Atlas - www.io.com/~caladin/kirstena

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Monsters according to Illia's Bestiary:

Name	Level Range	Type
Adder	7-7	Reptile
Aithne Con	11-11	Humanoid
Ant Drone	2-2	Insect
Bandit	5-7	Humanoid
Bandit Leader	11-11	Humanoid
Bandit Lieutenant	9-10	Humanoid
Bandit Messenger	9-9	Humanoid
Bandit Thaumaturge	8-10	Humanoid
Black Wolf	3-3	Animal
Black Wolf Pup	1-1	Animal
Borwyrr the Cursed	12-12	Undead
Boulderling	9-9	Monster
Brownie	0-0	Monster
Brownie Grassrunner	7-7	Humanoid
Brownie Nomad	8-11	Humanoid
Cilydd Difwych	12-12	Humanoid
Convert Guard	10-12	Humanoid
Cutpurse	4-4	Humanoid
Decayed Zombie	3-3	Undead
Devout Filidh	8-9	Humanoid
Dragon Ant Drone	8-8	Insect
Dragon Ant Queen	10-10	Insect
Dragon Ant Soldier	7-7	Insect
Dragon Ant Worker	5-5	Insect
Dwarven Priest	12-14	Humanoid
Emerald Snake	5-5	Reptile
Faerie Bell-Wether	5-5	Monster
Faerie Mischief-Maker	3-3	Monster
Faerie Wolf-Crier	4-4	Monster
Fielath	12-12	Demon
Filidh	7-8	Humanoid
Filidh Sacrificer	9-11	Humanoid
Frip	5-5	Quest NPC
Giant Ant	1-1	Insect
Giant Frog	3-4	Animal
Gray Wolf	4-4	Animal
Gray Wolf Pup	1-1	Animal
Green Snake	0-0	Reptile
Grumoz Demon	10-11	Monster
Gwulin	10-12	Monster
Highwayman	7-7	Humanoid
Hugrath Wormly	8-8	Undead
Lady Leana	7-7	Humanoid
Large Skeleton	5-5	Undead
Manes Demon	7-8	Monster
Master Stearn	1-50	Monster
Mulgrut Maggot	5-5	Undead
Plague Spider	0-0	Insect
Poacher	4-4	Humanoid
Poacher Leader	5-5	Humanoid
Putrid Zombie	4-4	Undead
River Drake Hatchling	3-3	Monster
River Drakeling	5-5	Monster
River Sprite	6-6	Elemental
Rotting Zombie	5-6	Undead
Shale	10-11	Elemental
Skeleton	2-2	Undead
Small Bear	4-4	Animal
Snake	3-3	Reptile
Spirit Hound	0-0	Undead
Spriggam	2-2	Elemental
Spriggam Elder	3-3	Elemental
Undead Filidh	5-7	Undead
Warrior Ant	3-3	Insect
Weak Skeleton	1-1	Undead
Wild Boar	6-6	Animal
Wild Sow	2-2	Animal
Ygwrrh Gyrg	6-7	Humanoid
Young Cutpurse	3-3	Humanoid
Young Poacher	3-3	Humanoid
Zombie Boar	5-5	Undead
Zombie Farmer	7-7	Undead
Zombie Sow	4-4	Undead

- Horse stable
- Bind stone
- Merchant areas
- Guard towers
- Healer
- Smith
- Vault Keeper
- Enchanter
- Poisons
- Bows / arrows
- Crafter supplies
- Dye merchants

Beware of the Bandits on the road north of the bridge.